Python Assignment : Hangman Game

"Hangman Game in Python" project is a classic word guessing game implemented in Python. This interactive and engaging project aims to provide an entertaining experience for players while also showcasing fundamental programming skills. The game randomly selects words from a predefined list, challenging the player to guess the word letter by letter. With a limited number of incorrect guesses allowed, players must exercise their vocabulary and deduction skills. The project also features an illustrative hangman drawing that progressively appears as the player makes incorrect guesses, adding an extra layer of excitement to the game.

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